

## THE LADY AND THE TIGER

### PLOT:

(in 5 "facts")

- 1 Princess & Gardener's son fall in love.
- 2 King sentences boy to "Two Door System" for breaking law.
- 3 Princess tells boy to "trust her".
- 4 Princess discovers which door has each surprise.
- 5 Princess chooses the door on the right for the boy.

### CHARACTERS:

1. Princess – loves Gardener's son
2. Gardener's son – loves the princess
3. King – doesn't like G's son

### SETTING:

When: (time of year) (through centuries)

Long time ago

Spring

Where: (three different ones)

Kingdom, Princess's room, arena

### POINT OF VIEW:

Third person omni

Character(s)?

Narrator

### THEME:

LOVE

Evidence?

All the characters act out of love.

### CONFLICT (INternal)

Character → Gardener's son

Major decision to be made?

Whether to trust princess or choose own door.

### CONFLICT (EXternal)

King vs. Princess

Why is this important?

King wants to kill her man, and she goes behind his back to find out secret.

## THE STORY OF THE FISHERMAN

### PLOT:

(in 5 "facts")

- 1 Fisherman will only attempt fishing three times in one day.
- 2 On third and final cast, the Fisherman finds a metal container.
- 3 Fisherman discovers there is a genie in the container
- 4 Genie says he will kill the Fisherman for releasing him.
- 5 Fisherman tricks genie back into the bottle.

### CHARACTERS:

1. Fisherman – religious and poor
2. Genie – mean and not smart

### SETTING:

When: (time of year) (through centuries)

Long time ago

Early morning

Where: (three different ones)

Middle East, on a beach (no THIRD one)

### POINT OF VIEW:

Third person limited

Character(s)?

Follows Fisherman for entire story

### THEME:

Brains over strength

Evidence?

The Fisherman is able to outsmart the genie.

### CONFLICT (INternal)

Character → Fisherman

Major decision to be made?

Accept death or find a way out of situation

### CONFLICT (EXternal)

Fisherman vs. Genie

Why is this important?

Genie wants to kill the Fisherman who wants to survive.